BA – FILM & MEDIA ARTS
ANIMATION EMPHASIS
2016-2017 catalog year

The information in this document will help you track requirements for the BA in Film & Media Arts (Animation). Each student is unique, and your degree should be unique to you. To maximize and tailor your degree to meet your needs and incorporate your interests, you should meet regularly with an academic advisor:

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ART 161  
ART 270  
MCD 126  
PAB 216

You can also contact advisors with questions at: advisor@finearts.utah.edu.

To schedule an appointment with one of these advisors, please visit http://advising.utah.edu/scheduling. If you have trouble making the appointment, please call the front desk at the College of Fine Arts (801-585-1416).

**Please note:** There are several courses that will fulfill a General Education requirement and a Bachelor’s Degree requirement simultaneously. There are others that will fulfill a Bachelor’s Degree requirement and a Film major requirement simultaneously. The College of Fine Arts academic advisors can help you select the best classes for your degree.
MAJOR REQUIREMENTS – FILM & MEDIA ARTS (ANIMATION EMPHASIS)

Students must earn a grade of a “C” or better in all required major courses (including Allied Hours).
FA = Fall, SP = Spring, SU = Summer

Film & Media Arts Core (17 credits)

Complete 1 course:
- FILM 2100 (4) Intro to Film (HF) – FA, SP, SU  
  OR
- FILM 2120 (4) Intro to Media Arts (HF) – FA, SP  
  OR
- FILM 2700 (3) Intro to Videogames – FA, SP

Complete 2 semesters:
- FILM 1010 (.5) Intro to Undergraduate Studies – FA
- FILM 1010 (.5) Intro to Undergraduate Studies – SP

Complete 3 courses:
- FILM 3110 (4) History of Film until 1952 (FF) – FA, SP
- FILM 3120 (4) History of Film from 1952 (FF) – FA, SP
- FILM 3500 (4) Film Production I – FA, SP, SU

Film Electives (23-24 credits)

Complete 3 courses:
- FILM 2600 (4) Introduction to Animation Techniques – FA, SP
- FILM 2630 (4) Traditional Animation I – FA
- FILM 3610 (4) Computer Animation I – FA

Complete 1 course:
- FILM 2640* (4) Traditional Animation II – SP  
  OR
- FILM 3620* (4) Computer Animation II – SP

Complete 1 course:
- FILM 3160 (4) Animation Film Survey – rotation (SP)  
  OR
- FILM 3170 (4) Japanese Anime – rotation  
  OR
- FILM 4165 (3) Simpsons to South Park – SP

Complete 4 credits of (a) FILM course(s).

Allied Hours (15 credits)

Complete 15 credits.
- ART 2200* (4) First Year Studio 2D – FA  
  OR
- ART 2250* (4) First Year Studio 2D – SP
- ART 1020 (3) Non-major Basic Drawing (FF) – FA, SP, SU  
  OR
- ART 1030 (3) Non-major Basic Painting (FF) – FA, SP, SU
- ART 1070 (4) Non-major Handbuilding Ceramics (FF) – FA, SP  
  OR
- ART 3020* (3) Non-major Advanced Drawing – FA, SP, SU
- EAE 3600 (3) 3D Modeling – FA, SP
- FA 3400 (4) Digital Visual Effects – FA, SP  
  OR
- FA 3700 (4) Multimedia Graphics – FA, SP

*has (a) prerequisite(s) or corequisite(s)