BA – FILM & MEDIA ARTS
2016-2017 catalog year

The information in this document will help you track requirements for the BA in Film & Media Arts. Each student is unique, and your degree should be unique to you. To maximize and tailor your degree to meet your needs and incorporate your interests, you should meet regularly with a College of Fine Arts academic advisor:

<table>
<thead>
<tr>
<th>Name</th>
<th>Email</th>
<th>Office</th>
</tr>
</thead>
<tbody>
<tr>
<td>Emily Beard</td>
<td><a href="mailto:emily.beard@utah.edu">emily.beard@utah.edu</a></td>
<td>ART 161</td>
</tr>
<tr>
<td>Andrew Grace</td>
<td><a href="mailto:andrew.grace@utah.edu">andrew.grace@utah.edu</a></td>
<td>ART 270</td>
</tr>
<tr>
<td>Kira Jones</td>
<td><a href="mailto:kjones@uc.utah.edu">kjones@uc.utah.edu</a></td>
<td>MCD 126</td>
</tr>
<tr>
<td>Jennifer McLaurin</td>
<td><a href="mailto:jennifer.mclaurin@utah.edu">jennifer.mclaurin@utah.edu</a></td>
<td>PAB 216</td>
</tr>
</tbody>
</table>

You can also contact advisors with questions at: advisor@finearts.utah.edu. To schedule an appointment with one of these advisors, please visit http://advising.utah.edu/scheduling. If you have trouble making the appointment, please call the front desk the College of Fine Arts (801-585-1416).

**GENERAL EDUCATION REQUIREMENTS**

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Course</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 course</td>
<td>AI – American Institutions</td>
</tr>
<tr>
<td>1 course*</td>
<td>WR2 – Lower Division Writing</td>
</tr>
<tr>
<td>1 course*</td>
<td>QA – Quantitative Reasoning A (college algebra/trigonometry)</td>
</tr>
<tr>
<td>1 course</td>
<td>QB – Quantitative Reasoning B (statistics/logic)</td>
</tr>
<tr>
<td>2 courses**</td>
<td>HF – Humanities</td>
</tr>
<tr>
<td>1 course</td>
<td>SF – Physical/Life Science</td>
</tr>
<tr>
<td>1 course</td>
<td>SF/AS – Physical/Life Science OR Applied Science</td>
</tr>
<tr>
<td>2 courses</td>
<td>BF – Behavioral Science</td>
</tr>
</tbody>
</table>

*Depending on your placement, you may be required to take prerequisite courses for the Writing and/or Math requirement(s).

**UNIVERSITY REQUIREMENTS**

- Minimum Cumulative GPA: **2.00**
- Minimum Credit Hours: **122**
- Minimum Upper-Division Credit Hours: **40**
- Residency Credit Hours: **30 total, 20 of last 30 (taken at the U of U)**

**BACHELOR’S DEGREE REQUIREMENTS**

<table>
<thead>
<tr>
<th>Requirement</th>
<th>Course</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 course</td>
<td>CW – Upper Division Communication/Writing</td>
</tr>
<tr>
<td>1 course</td>
<td>DV – Diversity</td>
</tr>
<tr>
<td>1 course</td>
<td>IR – Upper Division International</td>
</tr>
<tr>
<td>4th semester</td>
<td>Foreign Language proficiency* OR ASL</td>
</tr>
</tbody>
</table>

*2020 level or equivalent

PLEASE NOTE: There are several courses that will fulfill a General Education requirement and a Bachelor’s Degree requirement simultaneously. There are others that will fulfill a Bachelor’s Degree requirement and a Film major requirement simultaneously. The College of Fine Arts academic advisors can help you select the best classes for your degree.
MAJOR REQUIREMENTS – FILM & MEDIA ARTS

Students must earn a grade of a “C” or better in all required major courses (including Allied Hours).

FA = Fall, SP = Spring, SU = Summer

Film & Media Arts Core (17 credits)

- Complete 1 course:
  - FILM 2100 (4) Intro to Film (HF) – FA, SP, SU
  - OR
  - FILM 2120 (4) Intro to Media Arts (HF) – FA, SP
- Complete 2 semesters:
  - FILM 1010 (.5) Intro to Undergraduate Studies - FA

Complete 3 Courses:

- FILM 3110 (4) History of Film until 1952 (HF) – FA, SP
- FILM 3120 (4) History of Film from 1952 (FF) – FA, SP
- FILM 3500 (4) Film Production I – FA, SP, SU

Film Electives (24 credits)

- Complete 24 credits of FILM courses. (The list below is not exhaustive. See the class schedule for the department’s most up-to-date offerings, and speak with an academic advisor about which courses are appropriate for you.)

FILM 1100 (3) Film Festival Workshop – SP
FILM 1600 (3) Animation: Then & Now (FF) – FA
FILM 2220 (4) Women Directors (DV) – rotation
FILM 2240 (4) Diversity in Film (DV) – rotation
FILM 2600 (4) Intro to Animation Techniques – FA, SP
FILM 2630 (4) Traditional Animation I – FA
FILM 2640* (4) Traditional Animation II – SP
FILM 2700 (3) Intro to Video Games & Virtual Worlds – FA, SP
FILM 3100 (3) Intro to Documentary Studies – FA
FILM 3140 (4) Documentary Film Survey (HF) – rotation (SP)
FILM 3150 (4) Experimental Film Survey – rotation (SP)
FILM 3160 (4) Animation Film Survey – rotation (SP)
FILM 3170 (4) Japanese Anime – rotation
FILM 3250 (4) Cinema of the Developing World (IR) – rotation
FILM 3260 (4) International Film & Culture – rotation
FILM 3270 (4) The Foreign Eye (IR) – rotation
FILM 3411 (2) Editing I – FA, SP
FILM 3412* (2) Final Cut Pro I – FA, SP
FILM 3420 (4) Sound for Film & Digital Media – FA, SP, SU
FILM 3600 (4) Storyboarding/Visual Storytelling – SP
FILM 3610 (4) Computer Animation I – FA
FILM 3620* (4) Computer Animation II – SP
FILM 3710 (4) Traditional Game Development – FA
FILM 3720 (4) Alternative Game Development – SP
FILM 3810 (4) Screenplay/Drama Structure – SU

*has (a) prerequisite(s) or corequisite(s)

**prerequisite: “B” or better in FILM 3500 (4) Film Production I

***Students must contact the instructor, Paul Larsen (801-322-5122), before enrolling.

Allied Hours (15 credits)

- Complete 15 credits. (Allied Hours are credits earned from courses taken outside of the Department of Film & Media Arts but in related fields. These courses vary from student to student and are subject to the approval of your academic advisor and/or the Department Chair. Speak with your academic advisor about which courses are appropriate for you.)